GUJARAT TECHNOLOGICAL UNIVERSITY (GTU)

Competency-focused Outcome-based Green Curriculum-2021 (COGC-2021) 6TH Semester

Course Title: Computer Networks & Data Communication

(Course Code: 4361101)

Diploma Programme in which this course is offered	Semester in which offered			
Electronics and Communication	Sixth			

1. RATIONALE

Computer Networks & Data Communication is crucial for students as it forms the backbone of modern communication systems. Understanding this subject is essential for comprehending how data is transferred and shared across devices and networks. It enables students to grasp the fundamentals of internet protocols, network security, and the seamless flow of information in the digital age. Proficiency in this subject is essential for various careers, ensuring students are well-equipped for the ever-evolving technology landscape. Thus, this course is an important course for students who want to work in network administration, cybersecurity, software development, and systems engineering.

2. COMPETENCY

The course content should be taught and implemented with the aim to develop various types of related skills leading to the achievement of the following competency

Utilize hardware and software technologies For the purpose of setting up, commissioning and maintaining secure computer networks.

3. COURSE OUTCOMES (COs)

The theory should be taught and practical should be carried out in such a manner that students are able to acquire different learning outcomes in cognitive, psychomotor and affective domain to demonstrate following course outcomes.

- i. Analyze the key concepts of data communication, the various physical network topologies and layered models.
- ii. Select proper transmission media and devices based on network requirements
- iii. Manage contemporary network infrastructures and configure fundamental network devices based on criteria and analyze communication protocols of hardware layer
- iv. Use Internet protocols and standards.
- v. Understanding of network security, cryptography, IP security, web security, information security standards.

Teaching Scheme Total Credits									
(In Hours)			(L+T+P/2)	Theory	y Marks	Practical	Marks	Total Marks	
L	Т	Р	С	CA	ESE	CA	ESE	1 otal Marks	
3	-	2	4	30*	70	25	25	150	

TEACHING AND EXAMINATION SCHEME

(*):Out of 30 marks under the theory CA, 10 marks are for assessment of the micro-project to facilitate integration of COs and the remaining 20 marks is the average of 2 tests to be taken during the semester for assessing the attainment of the cognitive domain UOs required for the attainment of the COs.

Legends: L-Lecture; T – Tutorial/Teacher Guided Theory Practice; P -Practical; C – Credit, CA - Continuous Assessment; **ESE** -End Semester Examination.

4. SUGGESTED PRACTICAL EXERCISES

The following practical outcomes (PrOs) are the subcomponents of the COs. . These PrOs need to be attained to achieve the COs.

S. No.	Practical Outcomes (PrOs)	Unit No.	Approx. Hrs. Required
1.	Perform and Verify Ring topology using Trainer Kit.	1	02
2.	Introduction to Network Simulator Tool Packet Tracer Simulator.	1	02
3.	Building a Simple Network	1	02
4.	Using Wireshark to View Network Traffic	2	02
5.	Building Ethernet Straight and Crossover Cable	2	02
6.	Build a Simple Two Computers Network and Verify the Connectivity in Packet Tracer Simulator.	2	02
7.	Configure and Verify the Basic Switch Settings by using 2960 Switch.	2	02
8.	Set Various Passwords on 1941 Router and Verify those Passwords.	2	02
9.	Configure and Verify the Basic Router Settings by using 1941 Router.	2	02
10.	Virtual LAN Configuration in Packet Tracer by using 2960 Switch.	2	02
11.	Inter-virtual LAN Configuration using Legacy Inter-Virtual LAN Routing.	3	02
12.	Inter-virtual LAN Configuration using Router on Stick Inter-Virtual LAN Routing.	3	02
13.	Inter-virtual LAN Configuration using Multi-Layer Switch Inter- Virtual LAN Routing.	3	02
14.	Implement Spanning Tree Protocol using Three Switches.	3	02
15.	Implement Ether-Channel using LACP and PAGP Protocols.	3	02
16.	Router as a Server and as a Client Configuration using DHCPv4 Protocol.	4	02
	Total		30

<u>Note</u>

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- i. More **Practical Exercises** can be designed and offered by the respective course teacher to develop the industry relevant skills/outcomes to match the COs. The above table is only a suggestive list.
- ii. The following are some **sample** 'Process' and 'Product' related skills (more may be added/deleted depending on the course) that occur in the above listed **Practical Exercises** of this course required which are in the COs and ultimately the competency.

S. No.	Sample Performance Indicators for the PrOs	Weightage in %
1	Lab Records	05
2	Question answer or Writing steps exercise	20
3	Executing of exercise	40
4	Printout/ Result	20
5	Viva voice	15
	Total	100

5. MAJOR EQUIPMENT/ INSTRUMENTS REQUIRED

- I. Computer
- II. Topology Trainer Kit

LIST OF SOFTWARE

- I. Cisco Packet Tracer
- II. <u>https://www.netacad.com/courses/packet-tracer</u>

6. AFFECTIVE DOMAIN OUTCOMES

The following *sample* Affective Domain Outcomes (ADOs) are embedded in many of the above-mentioned COs and PrOs. More could be added to fulfill the development of this competency.

- a) Work as a leader/a team member.
- b) Follow ethical practices.

The ADOs are best developed through the laboratory/field-based exercises. Moreover, the level of achievement of the ADOs according to Krathwohl's 'Affective Domain Taxonomy' should gradually increase as planned below:

- i. 'Valuing Level' in 1st year
- ii. 'Organization Level' in 2nd year.
- iii. 'Characterization Level' in 3rd year.

7. UNDERPINNING THEORY

Only the major Underpinning Theory is formulated as higher level UOs of *Revised Bloom's taxonomy* in order development of the COs and competency is not missed out by the students and teachers. If required, more such higher level UOs could be included by the course teacher to focus on attainment of COs and competency.

Unit	Unit Outcomes (UOs)		Topics and Sub-topics			
	(4 to 6 UOs at Application and above level)					
Unit – I	1.a Explain data communication and its	1.1	Need, Advantages and Applications			
Fundamental	significance in the field of information		of Computer Networks			
a of	technology.	1.2	Physical topologies of Network :			
Networking	1.b Explain and distinguish various physical		Star, Ring, Bus, Mesh, Tree, Hybrid			
& Data	network topologies including bus ring star	1.3				
Communicat	network topologies, including bus, ring, star,		Interface, Services, Primitives,			
1011	mesh, and hybrid configurations, and		semantics, syntax			
	comprehend their implications for network	1.4				
	design and performance.		i. Based on Transmission			
	1.c Define Protocol and standards		Technologies: Point-to point,			
	1.d Explain the need for layer modeling.		broadcast			
	1.e Describe the functions of each layer of OSI		ii. Based on scale: PAN, LAN,			
	Reference model.		WAN, MAN, VPN, Internet			
			iii. Based on Architecture: Peer to			
	1.f Describe the functions of each layer of		Peer, Client Server, advantages of			
	TCP/IP Reference model.		Client Server over Peer-to-Peer			
	1.e Describe internet model.		Model			
	1.f Explain concepts in Data Communication	1.5	layering of Models			

Unit	Unit Outcomes (UOs) (4 to 6 UOs at Application and above level)	Topics and Sub-topics
	Networking	1.6 OSI and TCP/IP models and their
	i vetworking	comparison
		1.7 Concept of Internet model.
		1.8 Concepts in Data Communication
		Networking
Unit – II	2.a Explain functions of following network	
Network	devices: Repeater, Hub, Bridge, Switch	Media: Role of different devices
Devices	Router, B-router, Gateway, Network Adapter.	2.2 Repeaters, Hubs, Bridges, Switches
	Access point, Wireless Access points and role	
	of them at layer 2 and layer 3.	2.3 Routers
	2.b Differentiate all network devices.	2.4 Access Points
	2.c Function firewall in network security.	2.5 Firewall
	2.d Describe a network management system	2.6 Introduction to Network
	with functions of OS, CLI, Administrative	management system (OS, CLI
	Functions, Interfaces.	Administrative Functions,
	2.e Explain and distinguish Ethernet, Fast	Interfaces)
	Ethernet, Gigabit Ethernet.	2.7 Ethernet, Fast Ethernet, Gigabit
	2.f Explain wireless LAN.	Ethernet
	2.g Explain FDDI & CDDI	2.8 Wireless LAN
		2.9 FDDI & CDDI
Unit– III	3.a Explain characteristics of guided and	3.1 Physical Layer: Transmission media
Hardware	unguided transmission media.	(Twisted pair, Coaxial cable, Fiber optic
Layer	3.b Sketch constructional details of twisted pair,	cable)
	coaxial cable and fiber optic cable with labels.	3.2 Physical Layer Interfaces: Types of
	3.c Explain the significance of the wireless	Connectors and Signals
	medium as a physical layer in data	3.3 Wireless Medium as Physical layer,
	5	3.3 ISM Band
	and challenges associated with using wireless	3.4 Circuit switching
	communication as the physical layer.	3.5 DSL technology types-xDSLs
	3.d Describe ISM band and range of	3.6 Cable modem
	frequencies in it.	3.7 Sub Layers of Data Link Layer and
	3.e Describe DSL technology with its types,	functions: Error control, Flow control
	advantages and limitations.	examples
	3.f Explain cable modem.	3.8 data link protocol HDLC, PPP, Multiple Access, CSMA, CSMA/CD,
	3.g Explain error control and flow control at data link layer in detail.	CSMA/CA.
	3.h Discuss error control and flow control at the	
	data link layer.	3.10 Virtual circuits, and datagram, Static
	3.i Explain HDLC, PPP, Multiple Access,	and Dynamic Routing Algorithms
	CSMA, CSMA/CD and CSMA/CA.	3.11 Types IP Addressing: gateway
	3.j Describe and differentiate circuit switching	addressing, network and broadcast
	and packet switching approach.	addressing, dotted decimal notation,
	3.k Describe and distinguish Static and	loopback addressing
	Dynamic Routing Algorithms.	3.12 CIDR & NAT
	3.1 Explain IP addressing scheme (all types-	3.13 IP layer protocols (ICMP, ARP,
	Classless and classful) with examples.	RARP, DHCP, BOOTP)
	3.m Explain CIDR. How does it differ from	3.14 IPv4 and IPv6 comparison
	traditional IP address allocation methods?	3.15 Line coding types
	3.n Describe NAT and the different types of	
	NAT.	

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Unit	Unit Outcomes (UOs) (4 to 6 UOs at Application and above level)	Topics and Sub-topics
Unit– IV Software Layer	 3.0 Explain the role of ICMP. 3.p Describe and distinguish ARP and RARP. 3.q Describe and distinguish DHCP and BOOTP. 3.r Explain how these protocols (ICMP, ARP, RARP, DHCP, BOOTP) contribute to the overall functioning of the Internet and local networks. 3.s Distinguish various components of IPv4 and IPv6 protocol. 3.t Explain different Line coding types 	 4.1 Transport Layer: Elements of Transport protocols - TCP & UDP, connection oriented and connection less network. 4.2 Application Layer: 4.2.1 DNS- Domain Name System 4.2.2 Internet Services: World Wide Web: Web browser, HTML 4.2.3 Electronic Mail: Functions of E- mail system, User agent, Message format , Mail Protocols (SMTP, POP3),FTP, Remote Login 4.3 Voice and Video over IP 4.4 Social services: Forum, Newsgroup, blog
Unit –V Network Security	 5.a key aspects related to the Copyright Act in India 5.b Define the terms "encryption" and "decryption" in the context of cryptography. 5.c Difference between symmetric and asymmetric encryption algorithms. 5.d Explain IP security 5.e Explain ISO standards and how it contributes to information security? 5.f Briefly describe the Information Technology (Amendment) Act, 2008, and its impact on cyber laws in India. 5.g Explain Social Issues , Hacking & Precautions. 	 5.1 Introduction to Network Security, Cryptography, symmetric and asymmetric encryption algorithms 5.2 IP security: SSH and Web security, 5.2 Information Security Standards - ISO, IT Act, Copyright Act, Cyber Laws in India. 5.3 IT Act 2000 Provisions and latest amendments 5.4 Social issues, Hacking, precautions

8. SUGGESTED SPECIFICATION TABLE FOR QUESTIONPAPER DESIGN

Unit	Unit Title	Teaching	Distribution of Theory Marks
No.		Hours	

			R Level	U Level	A Level	Total Marks
1	Unit – I Fundamentals of Networking & Data Communication	7	4	5	3	12
2	Unit – II Network Devices	8	6	4	4	14
3	Unit- III Hardware Layer	12	6	6	6	18
4	Unit –IV Software Layer	10	6	6	4	16
5	Unit –V Network Security	5	4	2	4	10
	Total		26	23	21	70

Legends: R=Remember, U=Understand, A=Apply and above (Revised Bloom's taxonomy)

9. SUGGESTED STUDENT ACTIVITIES

Other than the laboratory learning, following are the suggested student-related *co-curricular* activities which can be undertaken to accelerate the attainment of the various outcomes in this course: Students should conduct following activities in groups and prepare reports of each activity.

- i. Prepare journals based on practical performance in the laboratory.
- ii. Students are encouraged to register themselves in various MOOCs such as: Swayam, edx, Coursera, Udemy etc to further enhance their learning
- iii. Prepare chart to represent the Network Topology Diagrams, Protocol Stack Diagrams, Flowcharts for Protocols, Error and Flow Control Graphs, Bandwidth Utilization Charts, Network Performance Metrics, Comparison Charts for Data Link Protocols, Routing Algorithm Comparison Graphs, IP Addressing Schemes, Network Security Charts, Comparison of Wireless Technologies, Network Management Tools Comparison, Data Communication Medium Comparison, Ethical Hacking Incidents etc
- iv. Explore real-world case studies of network implementations, failures, or security breaches, encouraging students to analyze and propose solutions.
- v. To design a network in your department such as one drive can be accessible from any other system.
- vi. Prepare LAN cable and test it.(Practice cable stripping, untwisting, and proper crimping techniques, Learn about different types of LAN cables, such as Cat5e, Cat6, or Cat6a, and their applications, Create a simple diagram or documentation illustrating the cable connections.)

vii. List different types of Network operating system.

viii. Identify the type of Network in your Institute.

10. SUGGESTED SPECIAL INSTRUCTIONAL STRATEGIES (if any)

These are sample strategies, which the teacher can use to accelerate the attainment of the various outcomes in this course:

a) Massive open online courses (*MOOCs*) may be used to teach various topics/subtopics.

b) Guide student(s) in undertaking micro-projects.

c) Some *of the topics/subtopics* are relatively simple and very easy for the students for *self-learning*, but to be assessed using different assessment methods.

d) With respect to *section No.09*, teachers need to ensure to create opportunities and provisions for *co-curricular activities*.

e) Guide students for using the latest Technical Magazine.

f) Arrange visit to relevant industry

g) Show video lectures to explore various network management tools, including both graphical user interfaces (GUI) and command-line interfaces (CLI), emerging technologies, such as 5G, IoT, or SDN, and their impact on network communication with help of the internet.

h) Invite industry experts to deliver guest lectures on current trends, challenges, and best practices in computer networks and data communication

11. SUGGESTED MICRO-PROJECTS

Only one micro-project is planned to be undertaken by a student that needs to be assigned to him/her in the beginning of the semester. In the first four semesters, the micro-project is group-based. However, in the fifth and sixth semesters, it should be preferably be *individually* undertaken to build up the skill and confidence in every student to become problem solver so that s/he contributes to the projects of the industry. In special situations where groups have to be formed for micro-projects, the number of students in the group should *not exceed three*.

The micro-project could be industry application based, internet-based, workshop-based, laboratory-based or field-based. Each micro-project should encompass two or more COs which are in fact, an integration of PrOs, UOs and ADOs. Each student will have to maintain a dated work diary consisting of individual contributions in the project work and give a seminar presentation of it before submission. The total duration of the micro-project should not be less than *16 (sixteen) student engagement hours* during the course. The student ought to submit a micro-project by the end of the semester to develop the industry-oriented COs.

A suggestive list of micro-projects is given here. This has to match the competency and the COs. Similar micro-projects could be added by the concerned course teacher.

MICRO PROJECT: Prepare following Designs.

- 1. Dynamic Cloud Network Control Under Reconfiguration Delay and Cost.
- 2. Measuring Web Latency and Rendering Performance.
- 3. Configuration to a DHCP Server
- 4. Implement and Verify Static Routes
- 5. Connectivity Tests with Traceroute
- 6. Configure Dynamic NAT using Packet Tracer
- 7. configure Switch and Router VTY, Privilege and enable Password Assignment
- 8. Implement and Verify Default Routes
- 9. Client-Server based Instant Messenger.
- 10. Configure VLAN in Switch
- 11. Configure Web browser security settings.
- 12. Case study on Demonstration of wireless network between mobile device and PC for file transfer.
- 13. Install a small wireless network using access points.
- 14. Develop a small Network. (Hands on Training.)

Students can do any other project suggested by faculties or any suggested student activity.

S. No.	Title of Book	Author Publication with and ISI	
1	Data Communication and	Forouzen	Tata McGraw Hill, Education
	Networking		New Delhi (Latest edition)

12. SUGGESTED LEARNING RESOURCES

S. No.	Title of Book	Author	Publication with place, year and ISBN
2	Computer Networks	Tannebaum Andrew S	Pearson, New Delhi, 5th Edition,
		Wetherall David J.	2011
3	Data and Computer	Stallings Williams	PHI Learning, New Delhi (Latest
	Communication		edition)
4	Data Communication Networks	Sharma Sanjay	S.K.Kataria and Sons, New Delhi
			(Latest edition)
5	Computer Networks	Trivedi Bhushan	Oxford University Press, New
			Delhi 2013

13. SOFTWARE/LEARNING WEBSITES

- a) https://www.netacad.com/courses/packet-tracer
- b) https://www.javatpoint.com/computer-network-architecture
- c) <u>https://www.geeksforgeeks.org/</u>
- d) <u>https://www.cisco.com/c/en_in/products/security/what-is-network-security.html</u>

14. PO-COMPETENCY-CO MAPPING

Program Outcomes (POs):

1. **Basic & Discipline specific knowledge**: An applied knowledge of basic mathematics, science and engineering fundamentals and engineering specialization to solve the engineering problems.

2. **Problem Analysis:** Identify and analyze well defined engineering problems using codified standard methods.

3. **Design/ Development of Solution:** Design solutions for well-defined technical problems and assist with the design of systems, components or processes to meet specified needs.

4. **Engineering Tools, Experimentation and Testing:** Apply modern engineering tools and relevant techniques to conduct standard tests and measurements.

5. **Engineering practices for Society, Environment and sustainability**: Apply relevant technology in context of Society, sustainability, environment and ethical practices.

6. **Project Management**: Use engineering management principles individually, as a team member or a leader to manage projects and effectively communicate about well-defined engineering activities.

7. **Life-long learning**: Ability to analyze individual needs and engage in updating in the context of technological changes.

Program Specific Outcomes (PSOs):

1. Develop proficiency in Installation, maintenance and troubleshooting of electronics and communication systems.

2. Create customized solutions to real-life problems using hardware and software.

Semester VI		Computer Networks & Data Communication (4361101)								
		POs and PSOs								
	PO 1	PO 2	PO 3	PO 4	PO 5	PO 6 Projec	PO 7 Life	PSO 1	PSO 2	
Competency & Course Outcomes	Basic & Discipline specific knowledge	Analysis	developme nt of	Tools, Experimentati n &Testing	practices for	Managemen	long learnin			
Competency										

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Analyze the key concepts of data communication, the various physical network topologies and layered models.	3	2	2	1	2	2	2	1	3
Select proper transmission media and devices based on network requirements	3	2	2	2	1	1	3	2	2
Managecontemporary network infrastructures and configure fundamental network devices based on criteria and analyze communication protocols of hardware layer	3	2	2	2	1	2	3	1	3
Use Internet protocols and standards.	3	2	2	1	1	3	3	2	3
Understanding of network security, cryptography, IP security, web security, information security standards.	3	3	1	2	2	3	3	2	3

Legend: '3' for high, '2' for medium, '1' for low or '-' for the relevant correlation of each competency, CO, with PO/ PSO

15. COURSE CURRICULUM DEVELOPMENT COMMITTEE GTU Resource Persons

010	U Resource reisons					
S. No.	Name and Designation	Institute	Contact No.	Email		
1	Prof. U V Buch	GP, Ahmedabad	9825346922	uvbuch@gmail.com		
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3	Prof. M D Doshi	GP, Gandhinagar	8511109144	mddoshi@gpahmedabad.ac.in		

BoS Resource Persons

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Sr. No.	Name and Designation	Institute	Contact No.	Email
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